

# **Agenda for the Research Conference on Courtroom Technology**

**Federal Judicial Center  
July 19 and 20, 2001**

**with assistance from Courtroom 21  
College of William and Mary School of Law and National Center for State Courts**

<b>THURSDAY JULY 19, 2001</b>	
9:00 U.S. District Courthouse for the District of Columbia, Courtroom 9	<b>Welcome</b>
9:15 – 11:45	<b>Demonstration of Courtroom Technology</b>  Fredric I. Lederer, Chancellor Professor of Law and Director, Courtroom 21, The College of William and Mary School of Law and the National Center for State Courts John Cramer, Courtroom Technology Administrator, U.S. District Court for the District of Columbia Dennis Dinkel, Official Court Reporter, U.S. District Court for the District of Columbia Javier Soler, Federally Certified Court Interpreter
Metro to the Federal Judicial Center, Thurgood Marshall Federal Judiciary Building	
12:15 – 1:00 Training Rooms A and B, Concourse Level	<b>Lunch at the FJC</b> <b>Introductions among Conference Participants</b>
1:00 – 1:30	<b>Interactive Simulations</b>  Joseph R. Reynolds, Jr. Co-founder and Chairman Emeritus FTI/Consulting Annapolis, MD

1:30 – 2:00	<p><b>Immersive Virtual Environment Technology, An Overview</b> (With demonstrations throughout the afternoon in Training Room C)</p> <p>James Blascovich, Professor and Chair, Department of Psychology, University of California at Santa Barbara and Co-director of the Research Center for Virtual Environments and Behavior Jeremy Bailenson, Ph.D., Post-doctoral fellow Ryan Jaeger, Technical Assistant</p>
2:00-2:30	<p><b>Plenary Discussion: Conference Mission and Goals</b> Goals of the Conference and the Working Groups</p>
2:30-5:00	<p><b>Working Groups: Directions for Research</b></p> <ul style="list-style-type: none"> <li>• Videoconferencing and Videotaped Evidence</li> <li>• Animations and Simulations</li> <li>• Evidence Presentation Equipment</li> <li>• Digital Audio Recordings, Real-time Court Reporting, and Court Interpreting</li> </ul>
<p><b>FRIDAY</b> <b>JULY 20, 2001</b></p>	
<p>Federal Judicial Center Training Rooms A and B, Concourse Level</p>	
8:30	<p><b>Continental Breakfast</b></p>
9:00 –10:30	<p><b>Working Groups</b></p>
10:30 – 12:00	<p><b>Plenary Discussion: Legal Applications of Immersive Virtual Environment Technology</b> How might it be used in legal settings? What do we know and what do we need to know about its effects?</p>
12:00 – 2:00	<p><b>Lunch and Plenary Session: Summary and Concluding Discussion</b></p> <ul style="list-style-type: none"> <li>• Reports from the Working Groups</li> <li>• Identification of issues not covered in the working group reports: What issues fell through the cracks?</li> <li>• What overarching goals and principles should guide research on courtroom technology?</li> <li>• What can members of the group do to support each other and encourage others to carry out the needed research?</li> </ul>